

# Raluca Feresteanu

## Character Animation Artist



### Experience

- 2017-2018 Chimney**  
3D Character Animator
- 2015-2017 Freelance Animator**  
3D Character Animator
- 2014-2015 Flaregames**  
3D Character Animator
- aug 2013 FIFTYEIGHT 3D**  
3D Character Animator - project arbeit
- 2008-2010 Crytek GmbH**  
3D Artist
- 2004-2008 AMC Pixel Factory**  
3D Artist

### Education

- 2013-2013 Puppeteer Lounge**  
Character Rigging Training
- 2012-2013 IAnimate**  
Advance Character Animation Training
- 2010-2012 Animation Mentor**  
Character Animation / Animal & Creature Animation
- 2001-2004 Intergraphics, Athens**  
3D Professional School
- 1991 Exams/Qualifications**  
High School/College

### Skills

#### Professional

Animation  
Modeling  
Texturing  
Rigging



#### Software

Maya  
3D Studio Max  
Softimage XSI  
Adobe Photoshop  
MotionBuilder  
Anime Studio Pro  
Toom Boom



#### Languages

German  
English  
French  
Greek  
Italian



### Personal Statment

I love Walt Disney, Cartoons, and Computer Games!  
A world without fantasy will be very sad and boring for me.

### Profile

#### Name

Raluca Feresteanu

#### Date of Birth

16.01.1970

#### Address

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#### Phone

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#### E-mail

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### Portofolio / Social

#### Demo Reel

ralucaferesteanu.com/

#### LinkedIn

<http://www.linkedin.com/pub/raluca-feresteanu/b/169/584>